

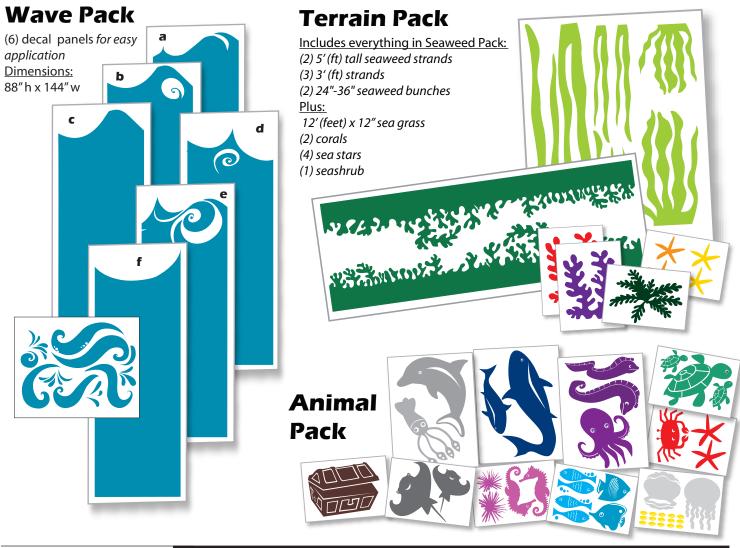
Undersea wall decals

This special instruction sheet is a supplement to the general application instructions sheet, also included in this order. Please review this document for general application guidelines. The UnderSea Wave decal comes in pieces for easier application. Use the numbered sheet diagram below to identify decal pieces with the wall diagram/installation instructions on the back.

Step 1: Preparation

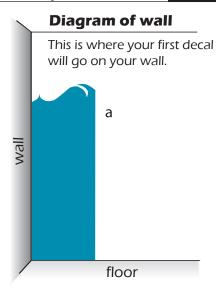
This is what you get:

Note: The Wave Pack, Terrain Pack, Seaweed Pack and Sea Animal Packs are sold separately.



Step 2: Placement

Use in conjunction with general instructions for application tips.



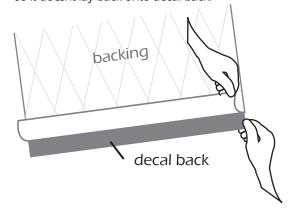
NOTE: Large solid decal pieces do not contain a clear top sheet. This is only necessary when there are a lot of cutouts in the decal, to carry the decal to the wall stiffly.

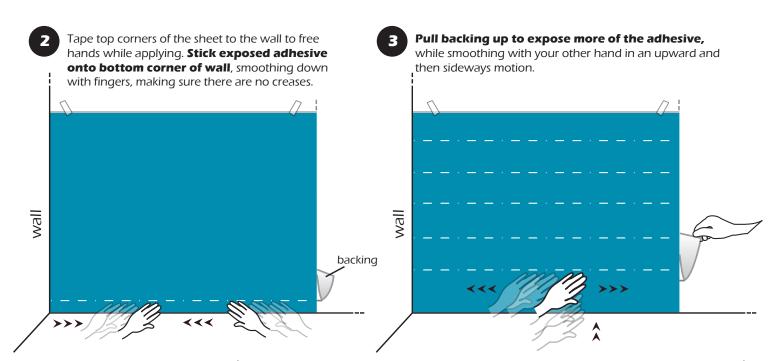
Remove only a few inches of backing at a time.

Caution: Take care not to allow decal adhesive to stick to itself.

Vinyl sticks hard to other vinyl!

Start with piece (a) and use wall edge to guide placement. Remove a few inches of backing from the bottom of decal, so that a strip of decal is exposed. Make a crease in the backing at fold so it doesnt lay back onto decal back.



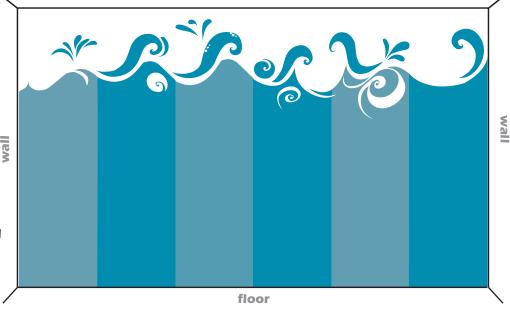


- Place elements (b) thru (f) using the same technique. Overlap each slightly (1/8").
- over the wave body.

 These pieces have clear top sheet on them, so follow general instructions for placing these. Place them however you like.

Next place wave curls

The remaining decals will be placed on top of the wave decal. **Be careful!** because vinyl onto vinyl grabs really firmly, and is hard to remove to adjust placement.



- Place seagrass panels (4), one at a time, by lining up with bottom of the wall and floor. Though these decals have top sheet, you may find it useful to remove backing a little at a time.
- Place seaweed decals.
 Place them however you like.
- Place coral and seashrub decals. Place them however you like.
- Place sea animals. Place them however you like.

